

**Responsibilities of the
Handicraft Director**

The Handicraft Director is responsible to the Program Director for the effective instruction of specialized campcraft skills and of any merit badges assigned by the Program Director. The Handicraft Director must possess organizational and managerial skills, creativity and originality, and a desire to work with youth of Boy Scout age.

The Handicraft Director must:

1. Be at least 18 years old
2. Possess or be willing to obtain a current registration in the Boy Scouts of America
3. Have a strong Boy Scouting background

The Handicraft Director is further encouraged to obtain a certification in American Red Cross Standard First Aid or its equivalent.

The Handicraft Director is further responsible for:

1. Setting up an area to which Scouts and Leaders may come for instruction in the following skills and their related merit badges:
 - a. Art
 - b. Basketry
 - c. Leatherwork
 - d. Pottery
 - e. Indian Lore
 - f. Woodcarving
2. Training and supervising the work of the Handicraft Staff.
3. Helping the Trading Post Director keep track of handicraft inventories in the Trading Post. When supplies of various craft items are running low in relation to expected need, the Director should bring this to the Trading Post Directors attention.
4. Making available and encouraging troops, patrols, and older Scouts to participate in special activities at the Handicraft area.
5. Helping unit leaders to become aware of the Handicraft program possibilities available both in and out of Camp.
6. Maintaining up-to-date and accurate inventories of all equipment used in the Handicraft program
7. Ensuring the counselors-in-training assigned to the Handicraft area receive meaningful and relevant experiences.
8. Turning in records of merit badge participation and badge completion to the Program Director by 9:00p.m. each Friday.
9. Assisting in the general Camp program in anyway possible, and completing any assignments given by the Program Director or the Camp Director.
10. Working to maintain the morale of other Staff members assigned to the Handicraft area.
11. Writing a report on the Handicraft Program, and turning it in to the Program Director before leaving Camp. This report should document the extent of use of the program and suggestions for improvements.
12. Abiding by the Camp rules set forth in the Staff Understandings/Policies and the Staff Guide.